



INTERNATIONAL FOOTBALL TOURNAMENTS



UMAG TROPHY 2026

COMPETITION REGULATIONS

1. INTRODUCTORY PROVISIONS

The organizer of the tournaments is Sports Agency B4 d.o.o., hereinafter referred to as the Organizer.

The official partners are: Umag Tourist Board and Plava Laguna.

The private company B4 d.o.o. is not involved and does not participate in the structure of FIFA, UEFA or the NZS (Football Association of Slovenia).

The matches in the tournament are played according to FIFA international football rules (IFAB laws of the game) and are adapted to the circumstances and age of the participants.

The rules governing the format of the competition (composition of the groups, definition of the fields, etc.) are the sole responsibility of the organiser.

The tournament is conducted in accordance with the positive legislation of the Republic of Croatia.

General information about the tournament is available on b4.si/en/umagtrophy.

In case of discrepancies between language versions of these rules, the English version shall prevail.

2. GENERAL PROVISIONS

All teams and players enter the tournament at their own risk.

The organiser is not responsible for the equipment and/or personal property of the tournament participants.

By entering the tournament, participants agree that photos and videos of the event are taken for the sole use of Organiser.

3. VENUES

The matches will be played on football fields in the sports park in Umag and the surrounding area. The exact locations will be communicated to the clubs at the technical meeting.

Matches will be played on natural and/or artificial turf, according to a predetermined schedule.

The organizer reserves the right to change the pitch for any match at its discretion.

4. ELIGIBILITY OF PLAYERS

Only players (boys and girls) of the appropriate age are eligible. Girls up to one year older than the current age may also compete in each category, but only one older girl may play at a time.

A player may compete in more than one category, if he/she meets all the rules and conditions of the organizer.

A player may only play for one team within a category from the beginning to the end of the tournament.

Category	U8	U9	U10	U11	U12	U13	U14
Year of birth (or later)	2018	2017	2016	2015	2014	2013	2012

Player Identification:

Before the start of the tournament, the team leader must submit a registration form to the organizer, listing the players' first and last names, dates of birth, and jersey numbers.

The jersey number of each player must remain the same throughout the tournament!

The organizer may conduct player identification at any stage of the competition.

Players are identified by the organizer based on a personal identification document with a photo (ID card or sports ID card).

At the request of the supervisor and/or referee and the competition manager, the coach or team leader is obliged to immediately, but no later than within 60 minutes, present the player's identification document(s). The document may be a photocopy of the original.

Verification is at the discretion of the organizer and is not necessarily carried out at the request of the teams.

5. NUMBER OF PLAYERS

A club may register a maximum of three teams within the same category, provided that all conditions are met and the organizer approves it.

Each team may register an unlimited number of players.

Category	U8	U9	U10	U11	U12	U13	U14
No. of players on field (plus goalkeeper)	6+1	6+1	6+1	6+1	8+1	10+1	10+1

6. ADAPTED RULES OF THE GAME

A. Kick from the goal (goal-kick)

For U8 to U12 categories, after the goal-out, the kick is taken with the foot, from a position of the player's choice within the penalty area.

In execution, the ball must not pass the center of the pitch without first touching at least one player or the ground in its own half.

A breach of this rule shall be penalized by the taking of an indirect free kick at the point where the ball has crossed the center line.

B. Throw of the goalkeeper

A goalkeeper who has taken possession of the ball in accordance with the Laws of the Game and has allowed it to fall from his hands has started play and may not take possession of the ball again.

In the U8 to U12 categories, the goalkeeper may throw the ball into play with his hand after it has been grasped in accordance with the Laws of the Game. In doing so, the ball may not pass through the middle of the pitch without first touching at least another player.

A breach of this rule shall be penalized by the taking of an indirect free kick at the point where the ball has crossed the center line.

C. The Throw-in

In the U8 category, the throw-in shall be taken with the foot. A goal scored directly from the throw-in is not valid if the ball has not touched at least one player on its way.

D. Off-side rule

In the U8 to U12 categories the offside rule is ignored.

E. Change halves at half time

Matches in categories U8 to U12 are played without a change of halves. Exceptionally, if due to weather or other objective factors the pitch is not level for both opponents, the referee may, at his discretion, order the teams to change halves at half-time.

F. Substitutions

Player substitutions are unlimited for categories U8-U12. Same player can enter the game more than once.

Substitutions in categories U13-U14 may be made at the time of a stoppage of play and must be approved by the referee.

G. Equipment

I. Safety

A player must not use equipment or wear anything that is dangerous to him or another player (including any jewelry).

II. Compulsory equipment

The compulsory equipment of a player comprises the following separate items:

- A shirt with sleeves
- Shorts
- Socks
- Shin guards
- Footwear suitable for the pitch (natural/artificial grass)
- Each shirt must have a visible and identifiable number on the back.

Metal cleats are strictly forbidden!

III. *Shirt colours:*

The two teams must wear colours that distinguish them from each other. If colours are too similar, the team listed as "away" must wear bibs.

Each goalkeeper must wear colours that are distinguishable from the other players

Goalkeepers may wear tracksuit bottoms.

H. **Playing specifications**

Category	U8	U9	U10	U11	U12	U13	U14
Duration of the match* (min)	20	20	20	20	25	2 x 15	2 x 20
Pitch size (m)	50 x 30	50 x 30	50 x 30	64 x 40	64 x 50	104 x 64	104 x 64
Goal size (m)	5 x 2	5 x 2	5 x 2	5 x 2	5 x 2	7,32 x 2,44	7,32 x 2,44
Penalty spot (m)	7	7	7	7	9	11	11
Opponent-ball distance (m)	5	5	5	5	7	9,15	9,15
Ball size	4	4	4	4	5	5	5
No. of referees	1	1	1	1	1	3	3

The organizer reserves the right to change the duration of the playing time, depending on the number of registered teams.

The organizer reserves the right to change the dimensions of the football field in case of unforeseen weather conditions.

The final decision will be communicated by the organizer at the technical meeting.

7. **TOURNAMENT SYSTEM**

Depending on the number of teams entered, the tournament has 8 or 16 groups, with a maximum of 8 teams per group.

The tournament is divided into a Group stage and a Ranking stage. The group stage takes place on Friday and Saturday (U13-U14 Thursday as well), and at this stage of the competition it's a round-robin.

After the group stage, the teams play for the final ranking.

The top two teams from each group advance to the GOLD group (1/8 or 1/16 finals).

The lower ranked teams continue in the SILVER / BRONZE / FAIR group and play one match for the final ranking.

Opponents are determined by cross-position of adjacent groups (e.g. A1:B2, C3:D4); and in the next round by cross-position of the following opponents (e.g. I1:I3, I2:I4).

Schedules, results and all additional information are published in real time on the app.umagtrophy.com.

8. SCORING

A. Group stage

Three points are awarded for a win, one for a draw, and none for a defeat.

If two or more teams are equal on points on completion of the group stage, the following criteria are applied in the order given to determine their rankings:

1. total goal difference
2. the result of the match between the teams in question
3. the higher number of goals scored
4. a draw (to be held immediately after the group stage, with the toss of a coin by the head referee and a video posted)

B. Ranking stage

If the score is tied, the winner is determined by a penalty shoot-out.

The teams shall alternate three penalty kicks each.

If the result is tied after three kicks, the teams shall continue to alternate kicks until the final decision.

The number of penalty kick takers shall be equal for both teams, the number of players of the team with the fewer registered players being considered.

The team must use a different player for each kick.

If the result is still tie after all players have taken their kicks, the same player may continue to take the kicks until the final decision is made.

In the FAIR group, no penalty shoot-out will be taken for ranking purposes, teams will share the same ranking.

9. DISCIPLINARY MATTERS

A. Match registration

A match is considered registered when the result is entered in the app.umagtrophy.com.

The match shall be registered as 3:0 in favour of the opposing team:

- who is unexcused late or absent,

- which causes the match to be abandoned if it has not achieved a more favourable result by the time of abandonment,
- who infringes the rules laid down in Articles 4., 5., 9b or 9c of the Regulations by failing to obtain a more favourable result.

B. Disciplinary sanctions for players

A gross foul or unsportsmanlike conduct may result in a yellow card (a caution) and/or a red card (ejection from the game).

Yellow cards are not carried over to the next match.

A player who receives a second yellow card in a match automatically receives a red card (sending off).

The team whose player has received a red card finishes the match with one player less.

If players from the same team receive a second red card in the same match, the match shall be abandoned, and the result shall be registered as 0:3 for the opposing team.

A player who receives a red card directly in the match or a red card as a consequence of a second yellow card shall be banned from playing in the first subsequent match of the tournament.

The suspended player may also be given a higher disciplinary sanction (ban from playing in more matches or expulsion from the tournament) by the competition director or the disciplinary committee based on a statement by the referee.

An appeal against the imposed sanction is not allowed.

C. Disciplinary sanctions for coaches

The coach and/or another member of the technical staff may also be shown a yellow or red card for unsporting behaviour.

A coach and/or another member of the technical staff who receives a second yellow card in a match automatically receives a red card (sending off).

A coach and/or another member of the technical staff, who receives a red card directly in the match or a red card as a consequence of a second yellow card shall be banned from officiating the match.

The suspended coach and/or another member of the technical staff may also be given a higher disciplinary sanction (ban from officiating in more matches or expulsion from the tournament) by the competition director or the disciplinary committee based on a statement by the referee.

An appeal against the imposed sanction is not allowed.

D. Complaint procedure

Complaints shall be settled by a Disciplinary Board appointed by the Organizer or, if so, authorized by the Organizer, by the Competition Manager.

A complaint against a match played may be submitted to the Disciplinary Committee exclusively by the team manager, in writing to competition@b4.si.

An appeal may be lodged only for:

- a material infringement of the Laws of the Game; or
- an error in the entry of a result or ranking.

The appeal must be submitted no later than 30 minutes after the end of the match. Subsequent complaints and/or complaints by other people (parents, friends, etc.) will be rejected.

The Disciplinary Committee or the Competition Director shall consider the matter as soon as possible and take a final and binding decision.

10. SUPPORTING PROGRAMME AND PRIZES

Before the start and after the end of the competition, the organizer organizes an opening and closing ceremony with awarding of prizes, to which all participants are invited. The organizer ensures prizes to all participating teams that attend the ceremony receive memorial medals for all staff and players, the first four teams in each category receive a cup, The winners of the categories temporarily receive a large perpetual trophy and a team (or individual), who makes a particular impression with approach to sport, receives the Fair-Play award.